#### Introduction to Linux Scripting

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#### Overview

• What is scripting?

• Compiling mini-excercise

• Basic bash/tcsh scripting exercises

Slides: home.chpc.utah.edu/~u0403692/IntroScripting.pdf

# vi Refresher/Exercise

- A few commands will get you started:
  - Press 'i' for insert! (Insert mode, Replace mode)
  - Press 'Esc' to get back to command mode!
  - :w 'write'
  - :wq! 'write and quit'
  - :q! 'quit without saving (good for mistakes)
  - Press 'u' to undo in command mode
- Exercise: write something in vi and save it!
   Try it with 'vim' too

#### Why script?

#### Scripting is a timesaver

The real question: When should you script?

## Scenarios for scripting

• Using the batch system at CHPC

 Automating pre- and post- processing of datasets

 Performing lots of repeated, menial, soul draining tasks efficiently and quickly

#### How long should you spend writing a script?

HOW LONG CAN YOU WORK ON MAKING A ROUTINE TASK MORE EFFICIENT BEFORE YOU'RE SPENDING MORE TIME THAN YOU SAVE? (ACROSS FIVE YEARS)

HOW OFTEN YOU DO THE TASK						
	50/ <sub>DAY</sub>	5/DAY	DAILY	WEEKLY	MONTHLY	YEARLY
1 SECOND	1 DAY	2 HOURS	30 MINUTES	4 MINUTES	1 MINUTE	5 SECONDS
5 SECONDS	5 DAYS	12 HOURS	2 HOURS	21 MINUTES	5 MINUTES	25 SECONDS
30 SECONDS	4 WEEKS	3 DAYS	12 HOURS	2 HOURS	30 MINUTES	2 MINUTES
HOW <b>1</b> MINUTE	8 WEEKS	6 DAYS	1 DAY	4 HOURS	1 HOUR	5 MINUTES
TIME 5 MINUTES	9 MONTHS	4 WEEKS	6 DAYS	21 HOURS	5 HOURS	25 MINUTES
OFF 30 MINUTES		6 MONTHS	5 WEEKS	5 DAYS	1 DAY	2 HOURS
1 HOUR		IO MONTHS	2 MONTHS	10 DAYS	2 DAYS	5 HOURS
6 HOURS				2 MONTHS	2 WEEKS	1 DAY
1 DAY					8 WEEKS	5 DAYS

http://xkcd.com/1205/

Task time saver calculator: <u>http://c.albert-thompson.com/xkcd/</u>

Don't script when it doesn't save you time!

# What to script in?

- Most scripting needs can be covered by bash or tcsh.
- If you have more complicated analyses to perform, then you should consider something more advanced (like python\* or matlab).
- If your workload is very computation heavy, you should be considering an application written in C/C++ or Fortran (not scripting).

#### bash vs tcsh

- Syntactic differences are significant (and quirky)
- Some programs do not support different shells
- Very easy to switch between shells
- You can write shell scripts in any language regardless of your default shell.

WHILE LEARNING TO SCRIPT, PICK ONE AND STICK WITH IT.

# How to change your default shell on CHPC systems

- You can see what your default shell is using "echo \$SHELL" when logged into CHPC systems.
- To change your default shell: go to chpc.utah.edu, click "Sign In" in the upper right, and login with your U of U credentials. You will be presented with your profile, which will have a link "Edit Account Settings". A new dialogue will show, and you will see an option to change shell. Change it to whatever you want, and save it. Changes will go through in about 15 minutes.
- (Also can be used to change your email on record, please do this if you change email addresses.)

# Mini-Exercise: Compiling

• Download and compile numbertools:

wget chpc.utah.edu/~u0403692/numbertools.tar.gz tar -xzf numbertools.tar.gz cd numbertools/ make all

 Try running each of the programs: square 4.0 - area of a square with sides 4.0 circle 4.0 - area of a circle with radius 4.0 prime <n> - determines if an integer <n> is prime randgen <n> - generates <n> random integers (up to 10^6)

# What is a script?

- A script is a set of linux commands condensed into a single text file.
- When a script is executed, the commands in the script are executed sequentially, as if they were being typed into the command line.
- Commands are separated by a carriage return (enter key) or a semicolon (;).

# Scripting Basics - # and #!

 # is the character that starts a comment in many, many languages (many).

– Comments can still do stuff (#!, #SLURM)

- #!/bin/bash --or-- #!/bin/tcsh can be used to indicate what program should run the script
  - you can put any program (/path/program), but the script language should match the program, otherwise weird things will happen
  - use "chmod u+x script" to enable the execute bit on a script

# Setting and Using Variables

#!/bin/bash

#set a variable (no spaces!)

VAR="hello bash!" #print the variable

echo \$VAR

```
#make it permanent
export VAR2="string"
echo $VAR2
```

#remove VAR2
unset VAR2

```
#!/bin/tcsh
#set a variable
set VAR = "hello tcsh!"
#print the variable
echo $VAR
```

```
#make it permanent (no =)
setenv VAR2 "string"
echo $VAR2
```

#remove VAR2
unset VAR2

Be careful what you export! Don't overwrite something important!

# Mini Exercise: Echo command

- The echo command prints a string or variable to the command line:
  - echo "Hello World" writes Hello World to standard output
  - bash> HELLO="hello world"; echo \$HELLO
  - tcsh> set HELLO="hello world"; echo \$HELLO
  - beware the difference between double and single quotes! (variables do not expand in single quotes)

#### Exercise 1

- Write a script from scratch where you pick a number, assign it to a variable, and then run square, circle, and prime on it.
- Run the script from a different directory than the numbertools directory. Set a variable to the path of the numbertools directory and use that to run each program (e.g., \$BINDIR/square)
- Use the echo command to the script output (so that you know what output came from which program)

```
Don't forget #!/bin/bash or #!/bin/tcsh
Make sure to run "chmod u+x" on your script!
```

```
Variables - Bash style: VAR="string" (no spaces!)
Tcsh style: set VAR = "string"
```

Arguments - **\$1 \$2 \$3 ...** 

## Solution to Exercise 1

#!/bin/bash
NUMBER="4"
BINDIR="/path/numbertools/"

echo "Running programs..."
echo "Number:"\$NUMBER
echo "Square area"
\$BINDIR/square \$NUMBER
echo "Circle area"
\$BINDIR/circle \$NUMBER
echo "Is it prime?"
\$BINDIR/prime \$NUMBER

```
#!/bin/tcsh
```

```
set NUMBER = 4
```

```
set BINDIR = /path/numbertools
```

echo "Running programs..."
echo "Number:"\$NUMBER
echo "Square area"
\$BINDIR/square \$NUMBER
echo "Circle area"
\$BINDIR/circle \$NUMBER
echo "Is it prime?"
\$BINDIR/prime \$NUMBER

## Script Arguments

#!/bin/bash
ARG1=\$1
ARG2=\$2
#ARG3=\$3, and so on
echo \$ARG1
echo \$ARG1

```
#!/bin/tcsh
set ARG1 = $1
set ARG2 = $2
#set ARG3 = $3, so on
echo $ARG1
echo $ARG1
```

If the script is named "myscript.sh" (or "myscript.csh"), the script is executed with "myscript.sh myarg1 myarg2 ... myargN"

## Commands to string

- The output of a string can be put directly into a variable with the backtick: `
- The backtick is not the same as a single quote:

- Bash form: VAR="`wc -1 \$FILENAME`"
- Tcsh form: set VAR="`wc -1 \$FILENAME`"

#### Dates and Times

- Date strings are easy to generate in Linux
  - The "date" command gives the date, but not nicely formatted for filenames
  - "date --help" will give format options (use +)
- A nicely formatted string format: date +%Y-%m-%d\_%k-%M-%S "2014-09-15\_17-27-32"
- For a really unique string, you can use the following command to get a more or less unique string (not recommended for cryptographic purposes)
   \$(cat /dev/urandom | tr -dc 'a-zA-Z0-9' | fold -w 32 | head -n 1)

#### Exercise 2

Modify the script you wrote in Exercise 1 so that the number is assigned from a script argument, and the output is written to a file that is dated. Use the date command in combination with backticks to create a filename.

Command execution to string - VAR="`command`" (use the backtick)

Dates - **date** +%Y-%m-%d\_%k-%M-%S (or pick your own format)

Command redirection refresher

- You can output to a file using the ">" operator. cat filename > outputfile
- You can append to the end of a file using ">>" cat filename >> outputfile
- You can redirect to another program with "|" cat filename | wc -1

## Solution to Exercise 2

#!/bin/bash
NUMBER=\$1
DATE=`date +%Y-%m-%d\_%k-%M-%S`
FILENAME="myfile-\$DATE"

BINDIR="/path/numbertools/"

echo "Running programs..."
echo "Number:"\$NUMBER >> \$FILENAME
echo "Square area" >> \$FILENAME
\$BINDIR/square \$NUMBER >> \$FILENAME
echo "Circle area" >> \$FILENAME
\$BINDIR/circle \$NUMBER >> \$FILENAME
echo "Is it prime?" >> \$FILENAME
\$BINDIR/prime \$NUMBER >> \$FILENAME

```
#!/bin/tcsh
```

```
set NUMBER = $1
```

```
set DATE = "`date +%Y-%m-%d_%k-%M-%S`"
```

```
set FILENAME="myfile-$DATE"
```

```
set BINDIR="/path/numbertools/"
```

```
echo "Running programs..."
echo "Number:"$NUMBER >> $FILENAME
echo "Square area" >> $FILENAME
$BINDIR/square $NUMBER >> $FILENAME
echo "Circle area" >> $FILENAME
$BINDIR/circle $NUMBER >> $FILENAME
echo "Is it prime?" >> $FILENAME
$BINDIR/prime $NUMBER >> $FILENAME
```

Every time you run the script, a new unique output file should have been generated.

# Conditionals (If statements)

```
#!/bin/bash
VAR1="name"
VAR2="notname"
if [[ $VAR1 == $VAR2 ]]; then
   echo "True"
else
   echo "False"
fi
if [[ -d $VAR ]]; then
   echo "Directory!
fi
```

```
#!/bin/tcsh
set VAR1="name"
set VAR2="notname"
if ($VAR1 == $VAR2) then
    echo "True"
else
    echo "False"
endif
if ( -d $VAR ) then
    echo "Directory!"
endif
```

- The operators ==, !=, &&, ||, <, > and a few others work.
- You can use if statements to test two strings, or test file properties.

# Conditionals (File properties)

Test	bash	tcsh
Is a directory	-d	-d
If file exists	-а,-е	-e
Is a regular file (like .txt)	-f	-f
Readable	-r	-r
Writeable	- W	- W
Executable	- X	- X
Is owned by user	-0	-0
Is owned by group	-G	-g
ls a symbolic link	-h, -L	-1
If the string given is zero length	- Z	- Z
If the string is length is non-zero	-n	- S

-The last two flags are useful for determining if an environment variable exists. -The rwx flags only apply to the user who is running the test.

# Loops (for/foreach statements)

#!/bin/bash
for i in 1 2 3 4 5; do
 echo \$i
done
for i in \*.in; do
 touch \${i/.in/.out}
done
for i in `cat files`; do
 grep "string" \$i >> list
done

```
#!/bin/tcsh
foreach i (1 2 3 4 5)
    echo $i
end
foreach i ( *.in )
    touch "$i:gas/.in/.out/"
end
foreach i ( `cat files` )
    grep "string" $i >> list
end
```

- Loops can be executed in a script --or-- on the command line.
- All loops respond to the wildcard operators \*,?,[a-z], and {1,2}
- The output of a command can be used as a for loop input.

#### Exercise 3

- Write a new script that uses randgen and prime to determine if a random list of integers is prime or not. Use a combination of a for loop and an if statement.
- Write all of the prime numbers into one file, and nonprime numbers into the other. Do this for a list of at least 300 integers.
- Prime will always output "IsPrime" if the number is prime

For loops - Bash : for VAR in `command`; do ... done Tcsh : foreach VAR ( `command` ) ... end

If statements - Bash : **if [[ condition ]]; then ... else ... elif ... fi** Tcsh : **if ( condition ) then ... else ... else if ... endif** 

## Solution to Exercise 3

#!/bin/bash COUNT=300	#!/bin/tcsh set COUNT=300
BINDIR=/path/numbertools	<pre>set BINDIR=/path/numbertools</pre>
<pre>for i in `\$BINDIR/randgen \$COUNT`; do   RESULT=`\$BINDIR/prime \$i`   if [[ \$RESULT == "IsPrime" ]]; then     echo \$i &gt;&gt; primes   else     echo \$i &gt;&gt; notprimes   fi</pre>	<pre>foreach i (`\$BINDIR/randgen \$COUNT`) set RESULT="`\$BINDIR/prime \$i`" if ( \$RESULT == "IsPrime" ) then     echo \$i &gt;&gt; primes else     echo \$i &gt;&gt; notprimes endif</pre>
done	end

#### End of day 3!

#### Questions?

#### Email issues@chpc.utah.edu

# String replacement

A neat trick for changing the name of your output file is to use string replacement to mangle the filename.

#!/bin/bash	#!/bin/tcsh
IN="myfile.in"	<pre>set IN = "myfile.in"</pre>
<pre>#changes myfile.in to myfile.out</pre>	<pre>#changes myfile.in to myfile.out</pre>
OUT=\${IN/.in/.out}	<pre>set OUT="\$IN:gas/.in/.out/"</pre>
./program < \$IN > \$OUT	./program < \$IN > \$OUT

- In tcsh the 'gas' in "\$VAR:gas/search/replace/" means to search and replace <u>all</u> instances ("global all substrings"); there are other options (use "man tcsh").
- In bash, \${VAR/search/replace} is all that is needed.
- You can use 'sed' or 'awk' for more powerful manipulations.